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Indian Institute of Technology Hyderabad

LOAD AWARE HAND-OFFS IN SOFTWARE DEFINED WLANS

WiMob-2014

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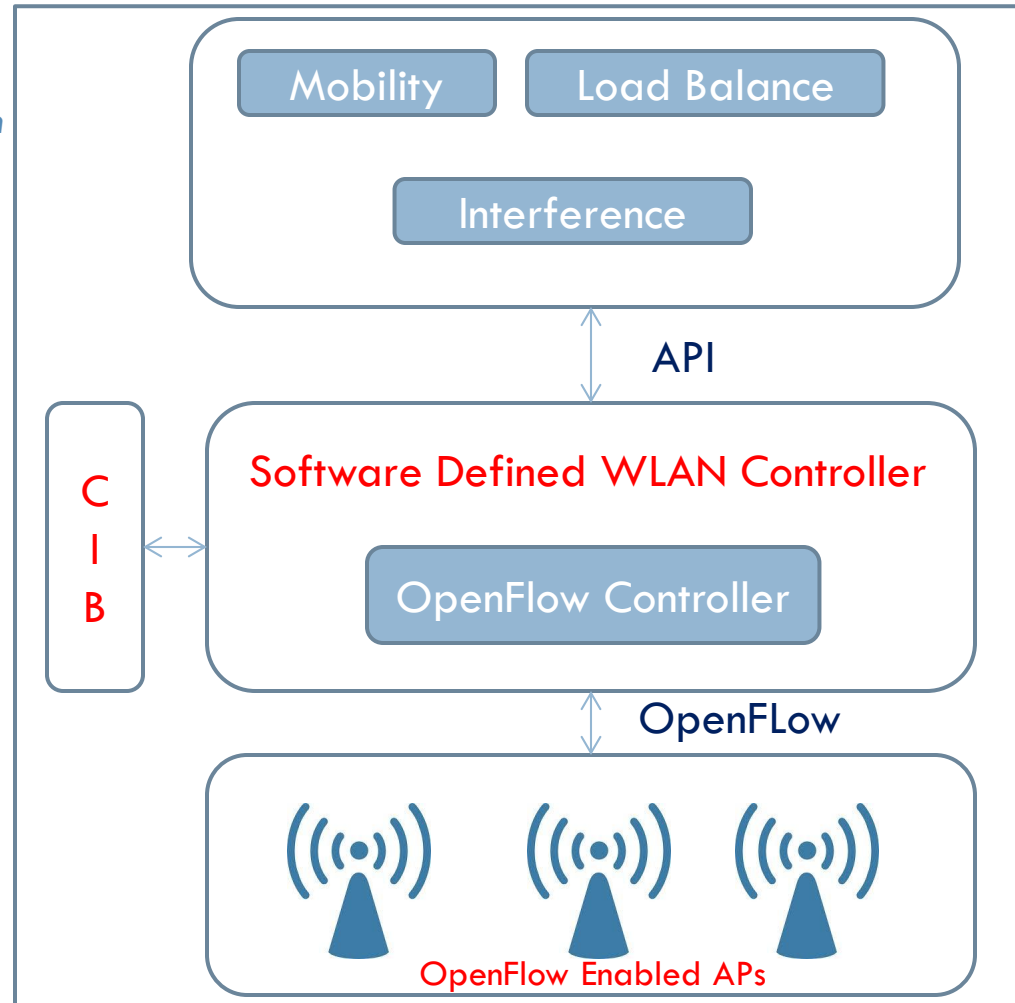
Outline



- Introduction
- Existing Work
- Proposed Work
 - Load Aware Hand-off Algorithm for Software Defined WLANs
- Testbed Setup
- Experimental Results
- Conclusions and Future Work

Introduction

- **Software Defined WLANs**
 - APs are integrated with *Open vSwitch*
 - APs are integrated with handling User/kernel space (e.g Click) software for handling Lower and Upper MAC functions
- **WLAN control algorithms runs on top of OpenFlow controller**
 - Example: Mobility , Hand-Off, Interference etc. algorithms
- **Central Information Base**
 - Maintains AP related information like AP load, operating channel, clients connected to each AP etc.
 - Neighbors of each AP
 - Client Specific attributes MAC, IP, traffic details

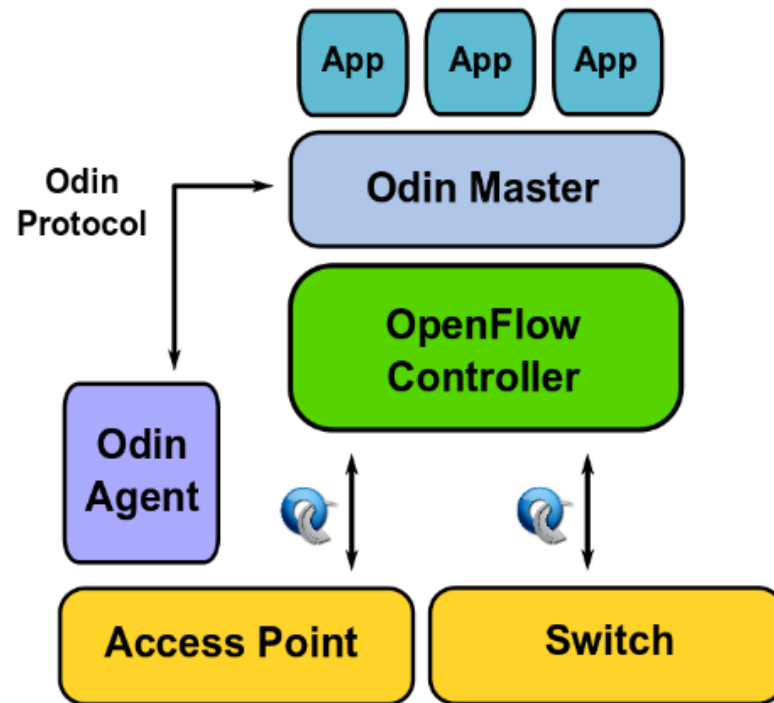


Architecture of Software Defined WLAN System



Existing Work

- ODIN is a programmable WLAN Arch.
 - ▣ It provided open source framework for developing SD WLAN algorithms
 - ▣ It simplified client association mechanism with Virtual Access Point (VAP) concept
 - Each connected client associated with LVAP(unique BSSID) on particular AP
 - It reduced Hand-off delays with *ADD LVAP* and *REM LVAP* messages
- But, it did not consider issues related to RSSI based clients association or load balance in WLANs with static clients
- A major limitation: all neighboring APs of WLAN need to operate on same channel





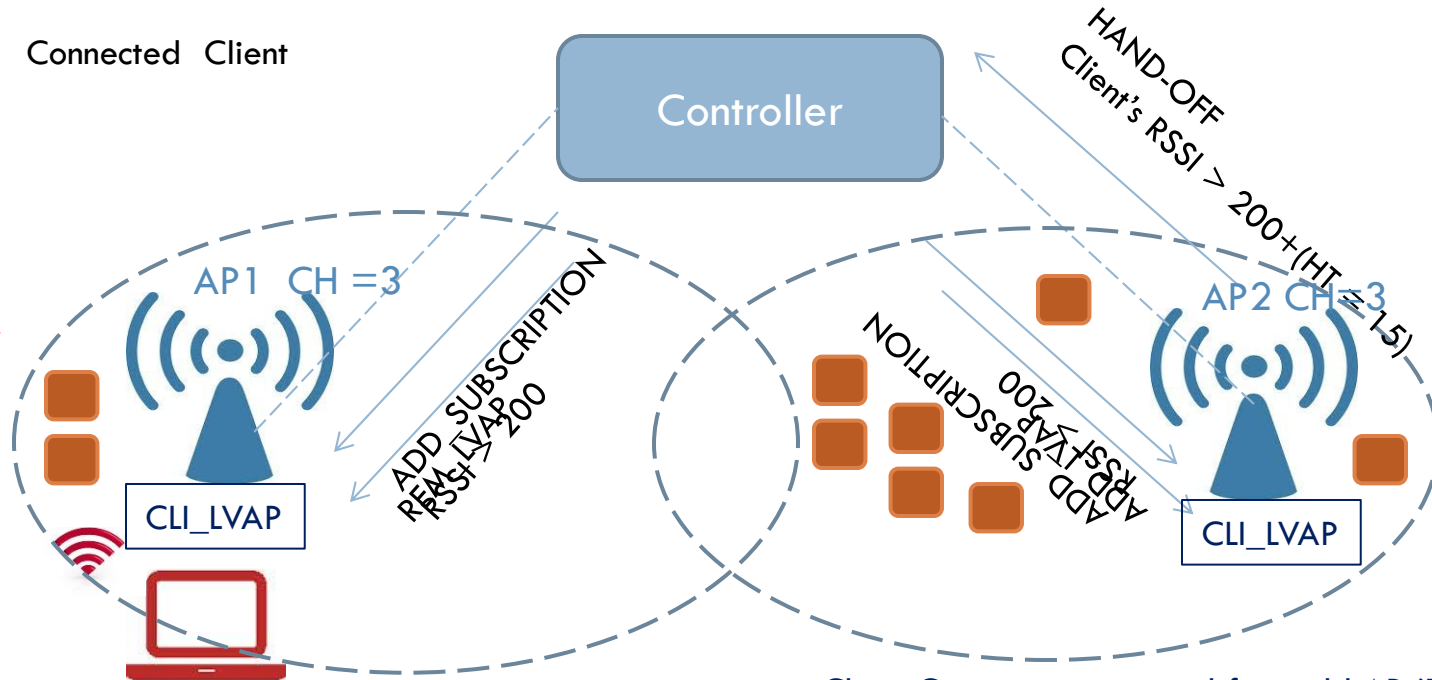
ODIN LVAP mechanism for Hand-Offs



Connected Client



Controller



Initially Client Connected to AP1 with PROBE, AUTH, ASSO Messg Exchange

Major issues :

- Lot of Interference
- Each AP depends on same Subscription for Hand-Off decision
- No Network awareness for Hand-off decision
- Load imbalance can result into network due to RSSI based decisions

Client Connection removed from old AP (REM_LVAP) and Moved to new AP with (ADD-LVAP)
 Client need not send any RE-ASSOC MSGs
 So it reduce Hand-Off delay

But major limitation: both AP should operate on Same Channel

Proposed Work

- ODIN architecture extended to support load-aware hand-offs in multi-channel WLANs
 - Hand-off decisions are defined based on RSSI and AP traffic loads
 - Fewer messages between APs and the Controller to gather required network information
 - IEEE *Channel Switch Announcement* (CSA) messages are integrated to the extended architecture to support APs operating on different channels

Load of an AP

- Load of an each AP is defined as Traffic Intensity (TI) [1].
- TI measures utilization of channel resources in a range from 0 to 1, where 0 indicates channel is idle and 1 indicates channel is fully occupied.
 - It's a lower bound on actual busyness as it does not consider failed packet transmissions and IFS times in between packet transmissions
- TI is defined as the amount of time the AP is busy (AP-BUSYTIME) with transmission or reception of N frames in a given time period T (in seconds).
- Its calculation includes all Data, Management, and Control MAC frames
- For each frame $d_i = \frac{\text{frame length}}{\text{PHY data rate}}$
- $TI(t) = \frac{\sum_{i=1}^N d_i}{T}$
- TI(t) is sent to the controller in PUBLISH_AP_LOAD messages
- Controller updates for each AP the load as CTI(t)

$$CTI(t) = 0.9 * TI(t) + 0.1 * CTI(t - 1)$$
 - We have given 90 % weightage to Current load to reflect sudden load changes at that AP

Network Awareness Messages

- PUBLISH-AP-LOAD message is for periodically sending AP load to the SDN controller
- PUBLISH-CLIENT-LOAD message is for reporting each client individual load
- PER-AP-HANDOFF-SUBSCRIPTION message is for changing AP initial subscription according to its new load

Load Aware Hand-off Algorithm

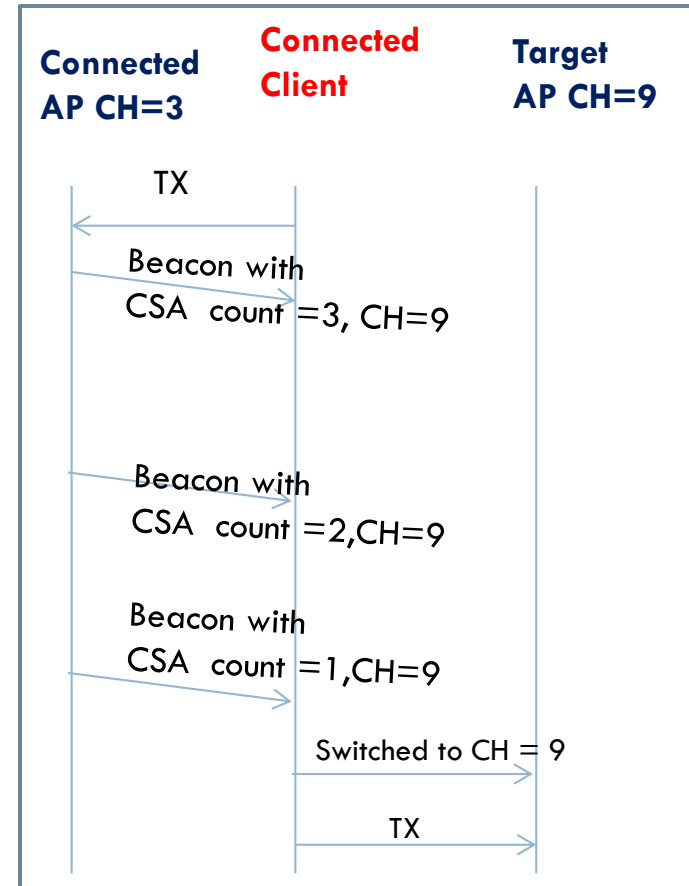
- **loop**
- Updates RSSI Threshold value to be matched against APs' load level
- When it receives HAND-OFF request from an Competing AP
- **if** $((Load_{connectedAP} - Load_{competingAP}) > HT_{LOAD})$ and $(RSSI_{connectedAP} < (RSSI_{competingAP} + HT_{RSSI1}))$ – Condition 1
 then Hand-off the client to the competing AP
- **else if** $(RSSI_{competingAP} > (RSSI_{connectedAP} + HT_{RSSI2}))$ and $(Load_{competingAP} < (Load_{connectedAP} + HT_{LOAD}))$ – Condition 2
 then Hand-off the client to the competing AP
- **else**
 No Hand-Off
- **end if**
- **end loop**

Load Level	RSSI Threshold
<i>high</i>	215
<i>medium</i>	200
<i>low</i>	185

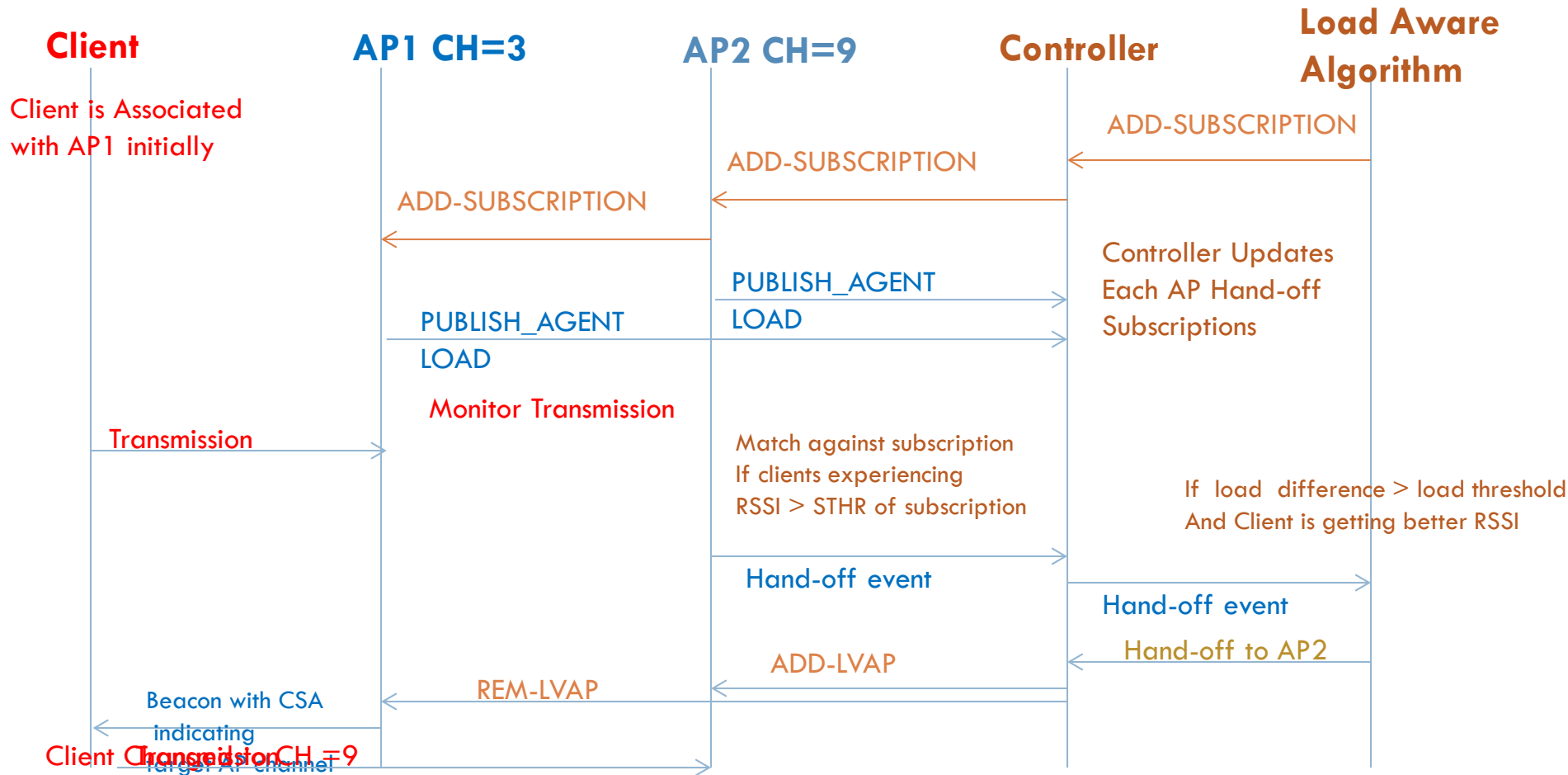
How to ensure Load-Aware Seamless Hand-off in multi-channel WLANS

- Identify max RSSI variations in environment and map each AP's RSSI threshold according to its load levels
- Before removing LVAP from Connected AP, it sends *IEEE CSA Channel Switch* Announcement message to target AP

ElementID	Length	Channel Switch Mode = 1	New Channel Number = Target AP Channel	Channel Switch Count = 3
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Sequence diagram of seamless load-aware hand-offs



Testbed

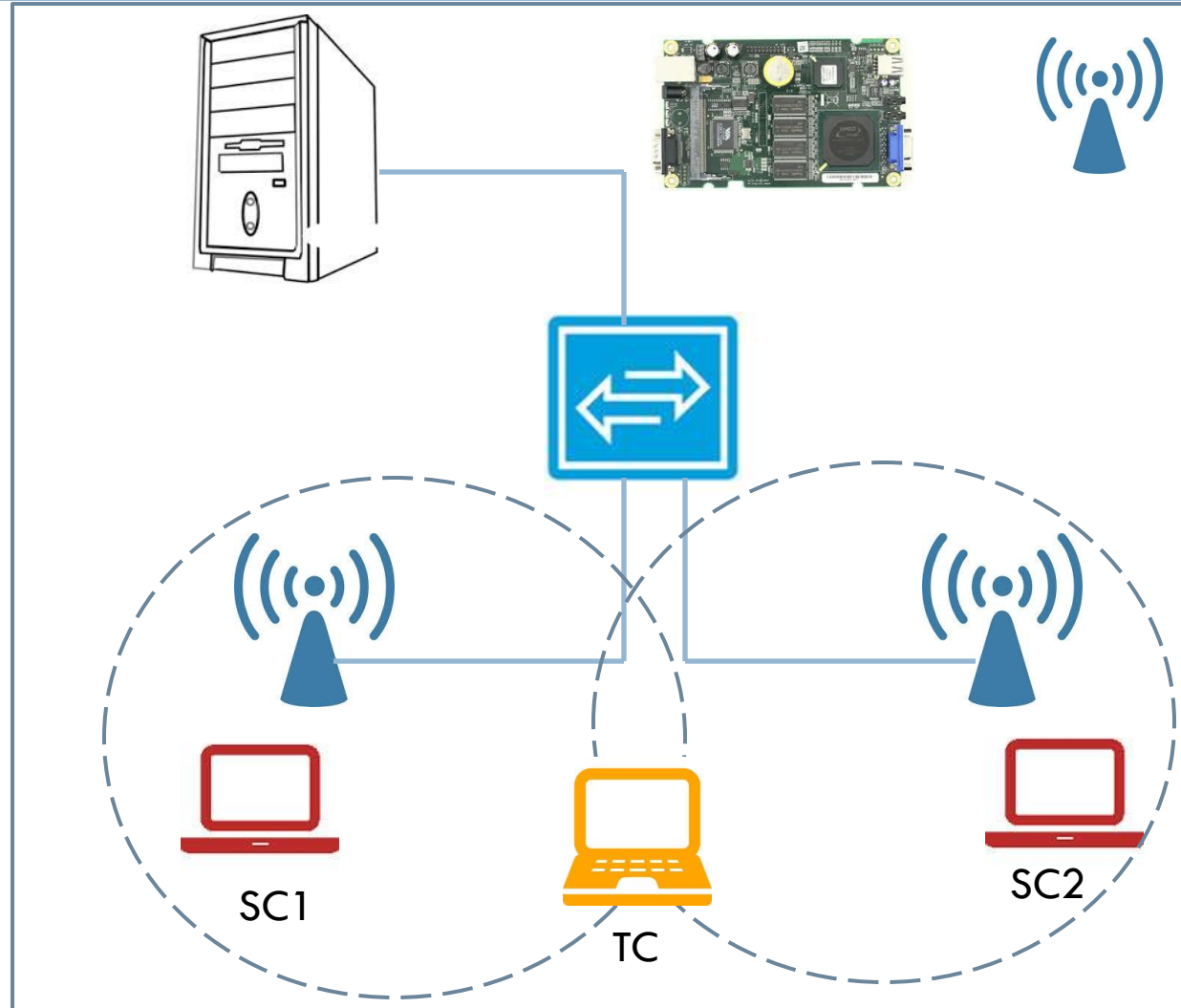


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- A server runs TCP *iperf* server and floodlight controller based SDWLAN
- AP runs click based Agents
- Clients are configured with static IP addresses
- On Client, *iperf* TCP client is running

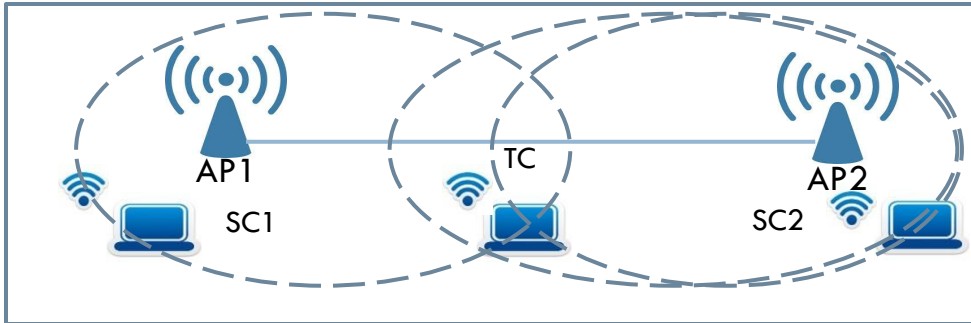




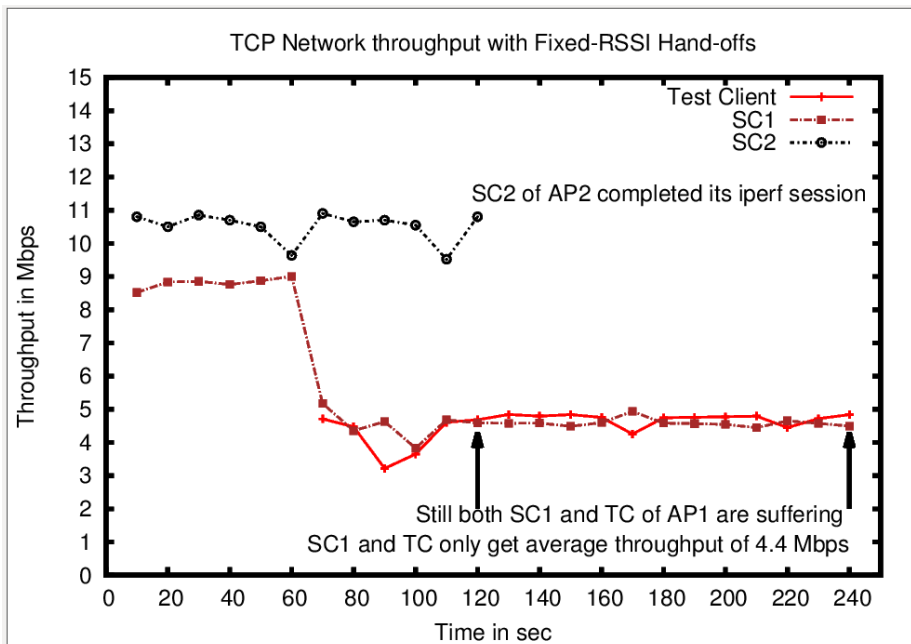
Testbed Setup Details

Testbed Components	Details
Number of APs	2 (Alix3d3 boards)
AP Wi-fi Cards	2 (Ath9k 802.11bgn)
APs' operating mode	802.11g
Operating System on AP	Openwrt
Other tools on AP	Click2.0.1 and Open vSwitch1.9.0
Number of Clients	3
Linux Kernel version of Clients	3.5
Controller Software	Floodlight
Configurable Parameters	Values
Initial STHR	185
HT_{LOAD}	30%
HT_{RSSI1} , HT_{RSSI2}	10, 15
Channels tested	3, 9 of 2.4GHz
α (Weightage to current load)	0.9
T (Periodicity of Load Reports)	1 sec

Experiment 1



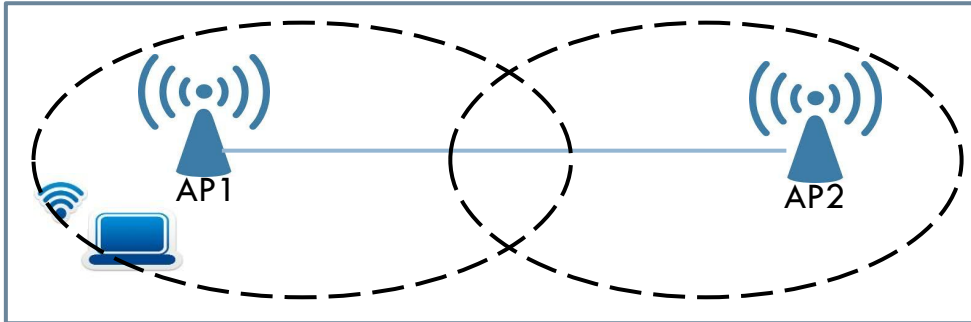
- Aim : Load balance even for static clients with hand-offs
- At $t=0$
 - SC1 with AP1 starts TCP iperf of duration = 240 sec
 - SC2 with AP2 starts TCP iperf of duration = 120 sec
 - Load of AP1 and AP2 are equal
 - SC1 and SC2 are utilizing entire Bandwidth (9 Mbps each)
- At $t=60$
 - Test Client (TC) with AP1 starts TCP iperf of duration = 180sec
 - Now with AP1 network bandwidth sharing equally between SC1 and TC(Each is getting 4.5 Mbps)
 - Still load of AP1 and AP2 are equal
- At $t=120$
 - SC2 with AP2 completed TCP iperf session.
 - Now Load of AP1 and AP2 are become High and Low respectively
 - By detecting this load imbalance the load aware hand-off algorithm handed-off TC to AP2
- From $t=120$ to $t=240$
 - SC1 with AP1 is utilizing entire available network bandwidth of 9Mbps
 - TC with AP2 also is utilizing entire available network bandwidth of 9Mbps



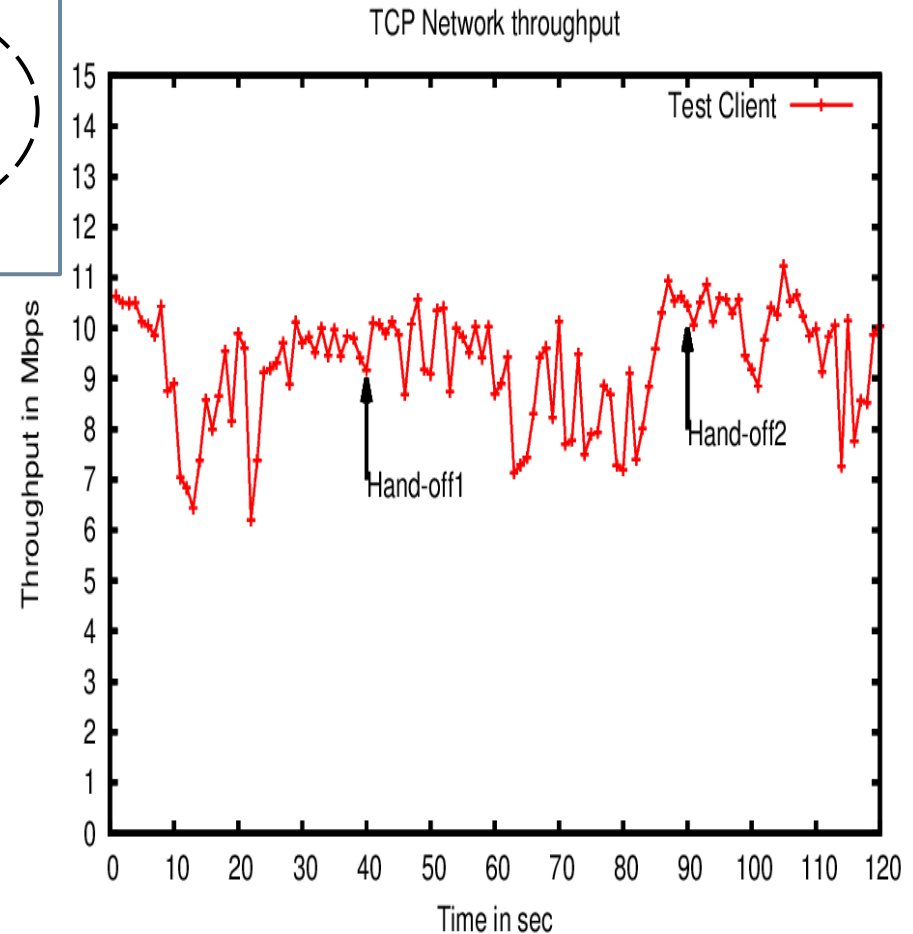
Experiment 2

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- Aim: Seamless Hand-off even in multi channel operating WLAN
- From 0 to 60 Sec Client is moving from AP1 to AP2
- At $t=40$ Sec Approximately Test Client Handed-off
 - ▣ No Drop in throughput
- From 60 to 120 Sec Client is moving from AP2 to AP1
- At $t=90$ Sec Approximately Test Client Handed-off
 - ▣ No Drop in throughput

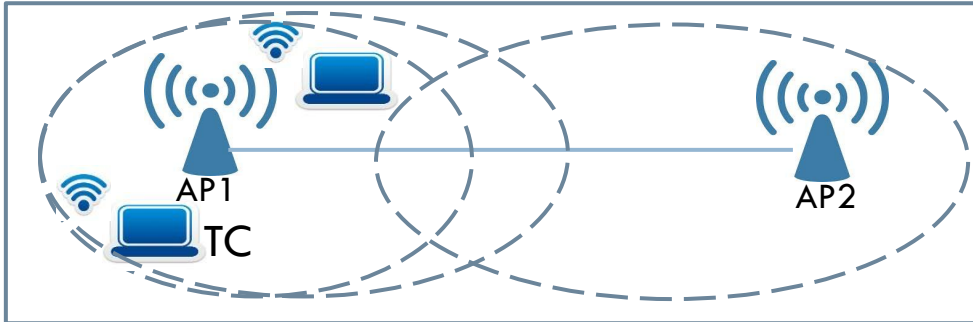


Experiment 3

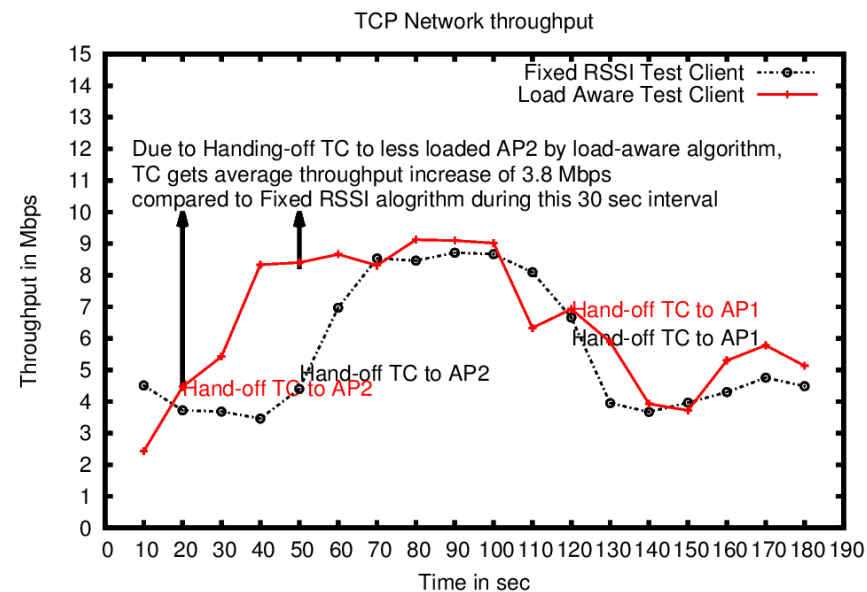
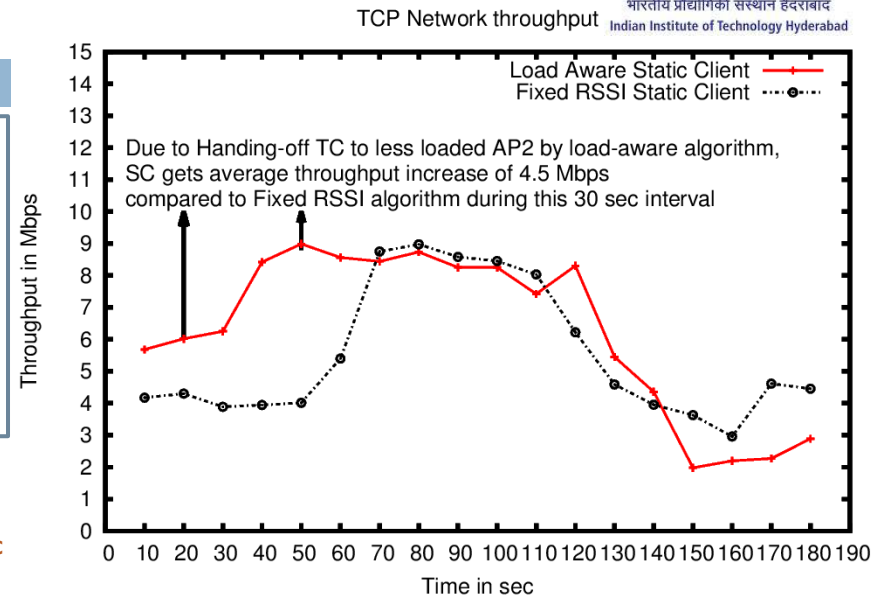


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- Aim: According load changes do Hand-off
- At $t=0$ SC, TC are connected with AP1 started iperf TCP for 180sec
 - AP1 is Highly loaded compared to AP2
 - AP2 coverage is set to High by load aware hand-off algorithm
- At $t>0$ TC started moving towards AP2
 - At $t=20$ TC Handed-off by load aware hand-off algorithm
 - Early Hand-off results improved throughput to SC(4.5Mbps) and TC(3.8Mbps) between 20 sec to 50sec interval
 - Load-aware algorithm adjusts again STHR value to be matched against AP1, AP2 according to their load
- After $t=90$ sec TC moving backwards to AP1
 - As AP1, AP2 are now equally loaded
 - At $t=133$ (approximately) TC again handed-off to AP1
 - Now both are equally loaded so hand-off occurs based on better RSSI



Conclusions and Future Work

- From Experiment 1: we can observe how static clients also can utilized available network bandwidth and get benefited from the load aware hand-off algorithm
- In Experiment 2 we showed how SD WLANs can deployed in multi-channel environment for controlling interference and still achieving seamless hand-offs
- In Experiment 3: we showed that, during mobility of clients, how to ensure good RSSI to clients in addition to load aware decisions without any ping-pong effects
- We tested these results in a small scale testbed, as part of future work we plan to test it on an enterprise WLAN testbed
- We are implementing SDN LTE network framework in NS-3 and testing network aware load balance application

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Thank You



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